Art and Art History

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Mirta Gómez, Professor
Daniel Guernsey, Associate Professor
Clive King, Professor Emeritus
William Maguire, Professor
Juan Martinez, Professor Emeritus
Michael Namkung, Assistant Professor
Andrew Nigon, Visiting Assistant Professor
Alpesh Kanital Patel, Assistant Professor and Director, Graduate Studies
Gretchen Scharnagl, Instructor
Carmen Tiffany, Visiting Instructor
Constantino Torres, Professor Emeritus
Barbara Watts, Associate Professor
Lidu Yi, Assistant Professor
Benjamin Zellmer, Assistant Professor

Bachelor of Fine Arts in Art

Degree Program Hours: 120

Common Prerequisite Courses and Equivalencies

<table>
<thead>
<tr>
<th>FIU Course(s)</th>
<th>Equivalent Course(s)</th>
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<tbody>
<tr>
<td>ARH 2050</td>
<td>ARHX050²</td>
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<tr>
<td>ARH 2051</td>
<td>ARHX051² (3, 7)</td>
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<tr>
<td>ART 1201C</td>
<td>ARTX201 or ARTXXXX³</td>
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<tr>
<td>ART 1203C</td>
<td>ARTX202 or ARTX203 or ARTXXXX²</td>
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<tr>
<td>ART 2300C</td>
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<tr>
<td>ART 2330C</td>
<td>ARTX301 or ARTX330³ or ARTX205² or ARTX310⁵ or ARTX305⁵</td>
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<tr>
<td>ART 2XXX</td>
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¹2D
²Design II, 3D
³Figure drawing
⁴Color, color composition
⁵Intermediate drawing
⁶Observational

¹All courses except ARHX050 and ARHX051 require a “C” or higher.

Courses which form part of the statewide articulation between the State University System and the Florida College System will fulfill the Lower Division Common Prerequisites.

For generic course substitutions/equivalencies for Common Program Prerequisites offered at community colleges, state colleges, or state universities, visit: https://www.flvc.org. See Common Prerequisite Manual.

Lower Division Requirements

| ARH 2050         | 3-D Design       | 3   |
| AR 2300C         | Beginning Drawing| 3   |
| ART 2330C        | Beginning Figure Drawing| 3   |
| ART 2XXX         | Studio Art Elective| 3   |
| ART 2XXX         | Studio Art Elective| 3   |
| Total            |                   | 24  |

Upper Division Requirements

| ARH 4450         | Modern Art       | 3   |
| ARH 4470         | Contemporary Art – GL| 3   |
| ARH Elective (2) (Upper Division) | 6   |
| Studio and Art History Electives | 27  |
| (Maximum 12 credits in Art History) |     |
| ART 3820         | Visual Thinking I – GL| 3   |
| ART 3822         | Visual Thinking II| 3   |
| ART 4952C & 4953C| Thesis I & II   | 6   |
| Electives outside of the Art Department | 6-9 |
| Total            |                   | 60  |

Animation, Video and Digital Arts Track

The Animation, Video and Digital Arts (BFA) track is designed to prepare students for the technological and conceptual relevance in contemporary digital arts practice. Students will develop skills necessary to responsibly participate in the evolution of digital arts as an interdisciplinary exploration within the field of fine arts.

The program balances practical and technical training with emphasis in fine arts. This track offers an intensive course of study in new media including courses in animation, video and digital arts. Elective courses include study across diverse disciplines. This track will give an opportunity for students pursuing career paths with digital arts the ability to succeed in this field after graduation with diverse paths within art, technology and hybridization with other fields of study.

Degree Program Hours: 120

Common Course Prerequisites

Same as those for BFA in Art degree requirements

Upper Division Requirements

| ARH 4470         | Contemporary Art – GL| 3   |
| ARH 4771         | History of Digital Art| 3   |
| ART 3637C        | Digital Media Foundation| 3   |
| ART 3681C        | Introduction to Time Art| 3   |
| ART 3822         | Visual Thinking II   | 3   |
| ART 3820         | Visual Thinking I    | 3   |
| ART 4952C        | Thesis I            | 3   |
| ART 4953C        | Thesis II           | 3   |
|                  | One course from each area: Digital Imaging or Digital Drawing | 3   |
|                  | Intro Digital Art, 2D, 3D Animation or Video Art | 3   |
|                  | Intermediate Digital, Animation, or Video Art | 3   |
|                  | Advanced Digital, Animation, or Video Art | 3   |
|                  | Electives in digital art related courses (ART, ARC or MUC) | 9   |
|                  | Electives or other requirements | 15  |
|                  | Total               | 60  |

Graphic Design Track

The Graphic Design track of the Bachelor of Fine Arts in the Department of Art and Art History aims to offer students a path for the links between practice of traditional
visual arts and commercial graphics design and communication. This specialization in design balances practical, intellectual and technical training with emphasis in how visual communication opens possibilities for students to develop collaborations with non-designers, software developers and programmers, and professionals working in diverse fields. This track offers an intensive course of study in contemporary design strategies and theory. This curriculum includes design and typography courses with an emphasis on interactivity, mobility, strategic branding and social media in a network economy. This track capitalizes on a strong base in fine arts and innovative design courses where students will master a strong foundation in design and become innovators for new communication media.

Degree Program Hours: 120

Common Course Prerequisites
Same as those for BFA in Art degree requirements

Additional Lower Division Requirements: 6 credits
ART 2602C Digital Imaging 3
ART 2600C Digital Drawing 3

Upper Division Requirements
ART 3637C Digital Media Foundation 3
GRA 3202C Typography 3
ARH 4724 History of Graphic Design 3
GRA 3193 Graphic Design I 3
GRA 3817 Graphic Design II 3
GRA 4818 Graphic Design III 3
ADV 3200 Creative Concepts 3
ADV 4323 Strategic Branding and Social Media 3
GRA 4189C Thesis II/Portfolio 3
GRA 4940 Graphic Design Internship 3
5 Electives (Specify Digital Art or Mass Comm Courses 3XXX or higher) 15
Electives or Other requirements 15
Total 60

Bachelor of Arts in Art

The Bachelor of Arts in Art program is designed for students who do not wish to become professional artists, but who ultimately desire to teach at a primary or secondary level, or those students wishing to enter the art market other capacities, such as working at galleries or museums. The BA in Art would also be the primary degree for those wishing to pursue a Masters of Art in Art Education, Museum Studies, or Arts Administration.

Degree Program Hours: Minimum 120

Common Prerequisite Courses and Equivalencies

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¹Design II, 3D
²Design II, 3D, methods and concepts
³Design II, 3D, concepts & Practices

Bachelor of Arts in Art History

The Department of Art and Art History offers a BA in Art History that is designed to introduce methodologies and subjects of Art History from throughout the world. In addition to traditional European and American subjects from ancient to modern times, we offer a strong emphasis on Latin American art from Pre-Columbian to the present. The BA in Art History provides professional education as preparation for careers as art professionals and for further graduate study. The BA compliments our BFA degree program in art and provides significant interaction between artists and historians.

Degree Program Hours: Minimum 120

Common Prerequisite Courses and Equivalencies

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¹Basic design, Design I
²Design II, 3D
³Design II, 3D, methods and concepts
⁴Design II, 3D, concepts & Practices
Courses which form part of the statewide articulation between the State University System and the Florida College System will fulfill the Lower Division Common Prerequisites.

For generic course substitutions/equivalencies for Common Program Prerequisites offered at community colleges, state colleges, or state universities, visit: https://www.flvc.org, See Common Prerequisite Manual.

### Lower Division Requirements

- ARH 2050 Art History Survey I (3)
- ARH 2051 Art History Survey II (3)
- ART 2300C Beginning Drawing (3)

**Remarks:** Admission to the program requires completion of appropriate General Education Requirements, CORE, or UCC requirements.

### Upper Division Requirements

- ARH 3811 Studies in the Methodology of Art (3)
- ARH 4450 Modern Art (3)
- ARH 4470 Contemporary Art – GL (3)

**ARH Core:**

One course from each of these areas:

- Byzantine/Gothic/Renaissance/Baroque (3)
- 18th/19th Century (3)
- Asian/African/Caribbean (3)
- Pre-Columbian/Latin American/Art of the Americas (3)
- ARH electives (not ARH 2000) (15)
- ART/PGY electives (3)
- ARH 4970 Art History Thesis* (3)

*Students have the option of taking a comprehensive exam instead of completing ARH 4970. In place of the 3 credits for ARH 4970, exam students will be required to take an additional ARH elective. The exam option, therefore, requires a total of 18 credits of ARH electives. Electives (18)

(At least 9 of these elective credits must be courses outside the Department of Art and Art History. Students are encouraged to take courses in the humanities that pertain to Art History)

### Minor in Art (18 credit hours)

- ARH Elective (3)
- ART 2300C or ART 2330C Beginning Drawing/Beginning Figure Drawing (3)
- ART Studio Electives (4) (12)
- **Total** (18)

**Note:** A minimum of 9 credits must be at FIU, and a minimum of 9 credits must be upper-division (3000-4000 level)

### Minor in Art History (18 credit hours)

- ARH 4450 Modern Art (3)
- ARH 4470 Contemporary Art – GL (3)
- ART Studio Elective (3)
- ARH Electives (3) (9)
- **Total** (18)

### Course Descriptions

**Definition of Prefixes**

ARE-Art Education; ARH-Art History; ART-Art; GRA-Graphic Arts; IDS-Interdisciplinary Studies; PGY-Photography.

Courses that meet the University’s Global Learning requirement are identified as GL.

**ARE 4944C Community Outreach (3).** Through field experience and diverse client contact students will promote community partnership and collaboration.

**ARH 2000 Exploring Art – GL (3).** Offers an introductory, non-chronological approach to the understanding and appreciation of art.

**ARH 2050 Art History Survey I (3).** A broad survey of the visual arts and architecture from the Paleolithic Period through the Middle Ages.

**ARH 2051 Art History Survey II (3).** A broad survey of the visual arts and architecture from the Renaissance through the Modern Age.

**ARH 3210 Early Christian and Byzantine Art (3).** The art of the Byzantine Empire from the early Christian period and the foundation of Constantinople to the Ottoman conquest and afterward (300-1500 A.D.). Prerequisites: ARH 2050 or permission of the instructor.

**ARH 3313 The Art of Renaissance Florence (3).** Course to accompany student program in Florence will focus on all periods of Italian Renaissance Art with particular emphasis on Florentine Art.

**ARH 3350 Baroque Art (3).** European art of the 17th and early 18th centuries. Artists to be considered include Bernini, Caravaggio, Velazquez, Vermeer, Rembrandt, Rubens, Poussin, La Tour, and Watteau. Prerequisite: ARH 2051.

**ARH 3511 Introduction to the Visual Arts of the African World (3).** Examines the continuities between African arts and the arts of African Diaspora. It traces the visual arts from the earliest cave paintings in Africa to the latest Hip-Hop arts in the United States.

**ARH 3676 Caribbean Art: Myth and Reality (3).** A survey of the contemporary art of the Caribbean with a brief introduction to its early history and a discussion of its complex social structures from country to country.

**ARH 3714 History of Photography of Architecture (3).** The history of photography from 1839 to now with strong emphasis on the photography of architecture.

**ARH 3811 Studies in the Methodology of Art History (3).** To introduce art history majors to the variety of methods scholars have adopted and developed for conveying their perspectives on art history, including aesthetics and art theory. Prerequisites: ARH 2050, ARH 2051, ARH 4450, ARH 4470. Limited to Art History majors.

**ARH 3873 Women in Latin American Art (3).** Introduces women in Latin American art from its Pre-Columbian...
ARH 4430 Special Topics in Art History (3). Rotating special topics in art history. May be repeated with change of content. Prerequisites: ARH 2050 and ARH 2051 or permission of the instructor.

ARH 4014 History of Decorative Arts (3). A survey of the more important and influential periods in history in the production of ceramics, fabrics, glass, jewelry and silversmithing.

ARH 4131 Greek Art (3). The art of Greece from the Bronze Age through the Classical Period. Prerequisite: ARH 2050.

ARH 4151 Roman Art (3). The art of Ancient Rome from the early Iron Age through the late Roman Empire.

ARH 4254 Late Gothic Art in Italy (3). Examines major monuments and artists of late medieval Italy. Artists considered include Giotto, Duccio, Simone Martini, and Ambrogio Lorenzetti. Prerequisites: ARH 2050 or ARH 2051.

ARH 4310 Early Italian Renaissance (3). A study of Italian Renaissance art from its origins in the late Gothic period through the 15th century. Artists to be considered include Giotto, Duccio, Masaccio, Ghiberti, Brunelleschi, Donatello, Fra Angelico, Uccello, and Botticelli.


ARH 4312 Later Italian Renaissance (3). A study of the late 15th and 16th century Italian art, with emphasis on the High Renaissance and Mannerism. Artists to be considered include Leonardo da Vinci, Michelangelo, Raphael, Andrea del Sarto, Giorgione, Titian, Pontormo, and Parmigianino.

ARH 4355 18th-Century European (3). A study of European academic art, Rococo, Neoclassicism, and early Romanticism. Artists to be considered include Poussin, Watteau, Hogarth, Reynolds, Barry, Fuseli, and David.

ARH 4413 Enlightenment and Romanticism (3). Examines the art of the European Enlightenment and Romantic movement from 1700 to 1848. Artists to be considered include Watteau, Greuze, David, Goya, Blake, Ingres, Gericauld, Delacroix, and Friedrich. Prerequisites: ARH 2051 or permission of the instructor.

ARH 4444 19th-Century European Art (3). A study of Neoclassicism, Romanticism, Realism, and Impressionism. Artists to be considered include David, Ingres, Gericauld, Delacroix, Goya, Courbet, Manet, Degas, Monet, and Renoir.

ARH 4440 Art and Politics (3). An investigation into the interrelationship between art and political issues, with emphasis on the 19th and 20th centuries.

ARH 4433 Realism, Impressionism, and Post-Impressionism (3). Examines the widespread engagement with modern life in European art from 1848 to 1900. Artists considered include Courbet, Manet, Monet, Renoir, Degas, Seurat, Van Gogh, Gauguin, Cezanne, and Munch. Prerequisites: ARH 2051 or permission of the instructor.

ARH 4450 Modern Art (3). A survey of European and American art from 1890-1945. Prerequisites: ARH 2051 or permission of the instructor.

ARH 4470 Contemporary Art – GL (3). A survey of art from 1945 to the present. Prerequisites: ARH 2051 or ARH 4450 or permission of the instructor.

ARH 4471 Post 1985 Art (3). Examines the changing roles of the arts within the current socio-political context of plurality, corporate sponsorship and mass communications.

ARH 4503 Art and Shamanism (3). An overview of shamanic art and performance since its origins to the present day. It includes a survey of shamanic practices in Siberia, Central Asia, and the Americas.

ARH 4504 Primitive Art (3). An introduction to the art of widely dissimilar groups from areas on the margin or beyond the cultural influences of Europe, the Near East, India, China, and Japan. Emphasis will be placed on African, Oceanic, and North American Indian Art.


ARH 4520 African Arts (3). A study of the visual arts in Africa from the ancient world to the present. It focuses on the historical transformation and regional variability in art forms and their meanings on the Continent.

ARH 4534 Buddhist Art of Asia (3). This course investigates art, religion and literature in Asia. It examines the close connections between literary history and art history, and doctrines and visual images.

ARH 4552 Arts of China and Japan (3). This course is an introduction to and overview of the arts of China and Japan from antiquity to present covering a wide range of media in their historical, philosophical and religious contexts.

ARH 4553 A Social History of Chinese Painting (3). In examination of the social history of Chinese painting, this course looks into masters, masterpieces and art patrons of the last 3000 years.

ARH 4557 Contemporary Chinese Art (3). This course explores Chinese contemporary arts and artists in their social, economic, political and contexts.


ARH 4610 American Art (3). A survey of American painting from the Colonial period to the eve of World War I. Artists to be studied include Copley, West, Cole, Whistler, Sargent, Homer, Henri, and Bellows.
ARH 4650 Pre-Columbian Art (3). A survey of Pre-Columbian art from approximately 2000BCE to 1500CE of Mesoamerica, Intermediate area from Honduras to Colombia and the Andes.

ARH 4652 Pre-Columbian Art of the Andes (3). A survey of Andean Pre-Columbian art and architecture. Basic characteristics of technique, style and iconography in relation to Andean socioeconomic and cultural patterns.

ARH 4653 Mesoamerican Art History (3). A survey of Meso-American Pre-Columbian art and architecture from the Mexican and Mayan territories, 1500BCE to the Conquest.

ARH 4662 The Art of Spain and Her Colonies (3). Explores art of Spain from 1492 through early 19th century, the encounter between Spain and the Americas after the Conquest, and the art of the colonies.

ARH 4670 20th Century Latin American Art (3). The art of Central and South America and the Caribbean of the 20th century.

ARH 4672 A History of Cuban Art (3). A survey of the visual arts in Cuba (sculpture, painting, and prints) with emphasis on the 20th century.

ARH 4710 History of Photography (3). A chronological examination of the work of the world’s most significant photographers, from photography’s invention in the 1830’s to the present.

ARH 4713 History of Photography Since 1945 (3). An examination of the most significant photographic works, critical concepts, and new trends which have arisen since WWII. Prerequisite: ARH 4710.

ARH 4724 History of Graphic Design (3). This course aims to examine the significant designs from the history of visual communications with a concentration on the 20th century.

ARH 4771 History of Digital Art (3). A chronological examination of the work of the world’s most significant digital works in the visual arts 1900 to present.

ARH 4804 History of Aesthetics Thought in Europe, 1760-1900 (3). A study of the history of aesthetic thought in Europe from 1760 to 1900. Theorists to be considered include Winkelmann, Lessing, Diderot, Kant, Hegel, Baudelaire, and Nietzsche.

ARH 4844 Spanish Art (3). Explores the art of Spain from 1492 through the early 20th century. Includes painting, sculpture and architecture.

ARH 4871 Women and Art (3). Women in the history of art; past, present and future.

ARH 4905 Directed Studies (1-6). A group of students, with the approval of the art faculty, may select a master teacher of theory, research or criticism in selected areas as film, painting, sculpture, architecture, crafts, art history, multi-media art, etc. Arrangements must be made at least a semester before course is offered. May be repeated.

ARH 4910 Research (1-6). Art history, criticism, and theory in areas not covered by the present program and that the student wishes to study. Prerequisite: Permission of the instructor. May be repeated.

ARH 4941 Internship (1-6). Students will work under supervision of the Art department. Permission number is required before registering, 60 hours per semester minimum.

ARH 4970 Art History Thesis (3). Required for art history majors. Students will research a topic and prepare a serious quality paper. Prerequisite: ARH 3811.

ARH 5325 Graduate Art in Renaissance Florence (3). For study in Florence. Course examines art of Renaissance from its beginnings in Florence with on-site classes. Prerequisite: Graduate standing.

ARH 5362 Baroque Art (3). Baroque art and architecture of the 17th and 18th centuries in Europe. Slide lectures and discussions, advanced research required.

ARH 5363 Graduate 18th-Century Art in Europe (3). A study of European academies of art, Rococo, Neoclassicism, and early Romanticism. Artists to be considered include Poussin, Watteau, Hogarth, Reynolds, Barry, Fuseli, and David. Prerequisite: Graduate standing.

ARH 5421 Graduate Enlightenment and Romanticism (3). Examines the art of the European Enlightenment and Romantic movement from 1700 to 1848. Artists to be considered include Watteau, David, Goya, Blake, Ingres, Gericault, Delacroix, and Friedrich. Prerequisite: Graduate standing.

ARH 5440 Graduate Nineteenth Century Art (3). An advanced survey of 19th-century art in its social, political, and historical context. Includes French, English, Spanish artists. Prerequisite: Graduate standing.

ARH 5441 Graduate Realism, Impressionism, and Post-Impressionism (3). Examines the widespread engagement with modern life in European art from 1848 to 1900. Artists to be considered include Courbet, Manet, Monet, Renoir, Seurat, Van Gogh, Gauguin, Cezanne, and Munch. Prerequisite: Graduate standing.

ARH 5465 Modern Art (3). Offers a history of modern art from ca 1880 to 1940. It concentrates on the study of European and American avant-garde visual art movements with emphasis on their art in modern society. For graduate students.

ARH 5482 Graduate Contemporary Art (3). Course examines the visual arts in Europe and the U.S. from the 1960’s to the present with focus on major art movements, artists, and artwork. Prerequisite: Graduate standing.

ARH 5532 Beliefs Made Visible (3). This course investigates art, religion and literature in Asia. We will examine the close connections between literary history and art history, and doctrines and visual images.

ARH 5550 Advanced Arts of China and Japan (3). This course is an introduction to and overview of the arts of China and Japan from antiquity to present covering a wide range of media in their historical, philosophical and religious contexts.

ARH 5561 Literati Vision in Chinese Painting (3). In examination of the social history of Chinese painting, this course looks into masters, masterpieces and art patrons of the last 3000 years.
ARH 5663 Graduate Art of Spain and Her Colonies (3). Course explores art of Spain from 1492 through early 19th century, the encounter between Spain and the Americas after the Conquest, and the art of the colonies. For graduate students.

ARH 5671 Seminar in 20th Century Latin American Art (3). This course will examine the art of the 20th century, in a seminar focusing on painting and sculpture in Europe and America from the end of the 19th century to the present day. For graduate students.

ARH 5675 Graduate History of Cuban Art (3). A study of visual arts of Cuba in the 20th century, within historical, social, and cultural context. Prerequisite: Graduate standing.

ARH 5677 Caribbean Art: Myth and Reality (3). A survey of the contemporary art of the Caribbean with a brief introduction to its early history and a discussion of its complex social structures from country to country.

ARH 5715 History of Photography (3). A chronological examination of the work of the world’s most significant photographers from photographic works and ideas from invention to the present. For graduate students.

ARH 5716 History of Photography Since 1945 (3). An examination of the most significant photographic works, critical concepts, and new trends which have arisen since WWII. Prerequisite: ARH 4710. For graduate students.

ARH 5717 History of Photography of Architecture (3). The history of photography from 1839 to now with strong emphasis on the photography of architecture.

ARH 5725 History of Graphic Design (3). This course aims to examine the significant designs from the history of visual communications with a concentration on the 20th century.

ARH 5776C History of Digital Art (3). This course examines major developments in the practice, methods and theories of digital arts in a historical context with focus on art history and visual culture.

ARH 5785 History of Object Design (3). This course aims to examine the significant objects from the history of craft and design with a concentration on the 20th century.

ARH 5797 Museum Education (3). Course examines educational functions of a museum including interpretive principles and techniques, program design and community outreach.

ARH 5805 Critical Studies in the Visual Arts (3). Introduction to the methods and concerns of recent art history. Discussion of students’ work in context of the contemporary art world. Prerequisites: ARH 4450 and ARH 4470. For graduate students.

ARH 5807 Graduate History of Aesthetic Thought in Europe, 1760-1900 (3). A study of the history of aesthetic thought in Europe from 1760 to 1900. Theorists to be considered include Winckelmann, Lessing, Diderot, Kant, Hegel, Baudelaire, and Nietzsche. Prerequisite: Graduate standing.

ARH 5837 Exhibition Development (3). This course will examine the history, theory, and practical aspects of museum exhibitions, including exhibition planning, design, and interpretation.

ARH 5845 Graduate Spanish Art (3). Explores the art of Spain from 1492 through the early 20th century. Painting, sculpture and architecture covered in slide lectures.

ARH 5850 Introduction to Museum Studies: History and Philosophy of Museums (3). Introduces the wide range of topics and issues associated with different types of American museums. Museums are examined as cultural, political, and educational institutions. Prerequisite: Graduate standing.

ARH 5851 Museum Ethics, Policies and Procedures (3). The legal, ethical status of museums and the obligation to the public regarding their governance, policy making and financial planning. Includes theoretical and practical discussions with attention to museums. Prerequisites: Graduate standing or permission of the instructor.

ARH 5852 Museum Registration Methods (3). A course in museum registration is designed to provide museum studies students with competency in all areas of object care, registration and information management. Prerequisites: Graduate standing or permission of the instructor.

ARH 5855 Curatorial Methods and Practices (3). This course examines museum history and theory; exhibit planning, design, and interpretation. Emphasis on contemporary art practices with room for the discussion of other disciplines.

ARH 5872 History of Women Artists (3). Surveys the history of women artists with some discussion of the history of images of women. For graduate students.

ARH 5874 Women in Latin American Art (3). Introduces women in Latin American art from its Pre-Columbian beginnings through the twentieth century. Emphasis will be on painting and sculpture of the twentieth century.

ARH 5881 Advanced Art and Politics (3). The course explores the political role of art in Europe and Latin America from ancient Greece to the present. It also traces how the idea of the “political” changed from the ancient to modern periods. Prerequisite: Graduate standing.

ARH 5896 Seminar in the History and Criticism of Art (3). Examines particular periods or subject areas in the history of art. Course content varies from semester to semester, and with a change in theme, the course may be repeated. Prerequisites: Graduate standing or permission of the instructor.

ARH 5897 Special Topics in Art History (3). Rotating special topics on the graduate level in art history. May be repeated with change of topic. Prerequisites: ARH 4450 and ARH 4470. For graduate students.

ARH 5907 Directed Studies (1-6). A group of students, with the approval of the art faculty may select a master teacher of theory, research or criticism in selected areas of film, painting, sculpture, architecture, crafts, art history, multi-media art, etc. Arrangements must be made at least a semester before course is offered. May be repeated. For graduate students.
ARH 5913 Research (1-6). Art history, criticism, and theory in areas not covered by the present that the student wishes to study. Prerequisite: Permission of the instructor. May be repeated. For graduate students.

ARH 5940 Internship Experience (3). Supervised work experience in approved institution. Prerequisite: Permission of the instructor. May be repeated.

ART 1201C 2D Design (3). Studio course introducing the basic art elements such as line, value, and color to develop the students vocabulary and awareness of two dimensional potential in various media.

ART 1203C 3D Design (3). Studio course introducing the basic elements inherent in three-dimensional works of art. Shape, mass, balance, proportion, and scale are elements which will be explored.

ART 2205C Color Theory (3). This course is designed to familiarize the student with the theory and principles of color as it relates to the arts. Lecture, demonstration, and application through assigned projects will be included.

ART 2300C Beginning Drawing (3). An introduction to the fundamentals of drawing. The course equips the student with a variety of basic skills, approaches and concepts explored through a comprehensive range of media.

ART 2330C Beginning Figure Drawing (3). Drawing from model. Student will study gesture, movement, form, volume, light, and other varied media.

ART 2400C Beginning Printmaking (3). Introduces the student to a number of processes. Explores primarily one of the following: etching, lithography or screen printing with excursions into relief collograph, monotype and color as appropriate.

ART 2500C Beginning Painting (3). Introduction to development of expression, through individual understanding of tools, materials, technique, perception and vocabulary of painting.

ART 2600C Digital Drawing (3). This is an introduction to raster and vector based digital drawing.

ART 2602C Digital Imaging (3). This is an introduction to digital image manipulation.

ART 2701C Beginning Sculpture (3). Beginning sculpture students will be given assigned problems structured to study the forms in nature and the work of other sculptors.

ART 2705C Beginning Figure Sculpture (3). Introduction to figure sculpture. Basic studio course involving the study and rendering of the human figure using clay as the primary medium.

ART 2750C Beginning Ceramics (3). A beginning course for art and non-art majors that introduces the fundamentals of throwing and glaze applications.

ART 3022C Introduction to 3D Animation (3). This course will introduce students to the fundamental terminology, concepts, and techniques of creating computer generated 3D animation. Prerequisite: ART 3637C.

ART 3023C Intermediate Animation (3). A continued study in the practices of animation for making digital art. Prerequisites: ART 3024C or ART 3022C.

ART 3024C Introduction 2D Animation (3). This course will introduce students to the fundamental terminology, concepts, and techniques of creating traditional and computer generated 2D animation. Prerequisite: ART 3637C.

ART 3115C Low Temperature Ceramics (3). An in-depth study of low-temperature clays and glazes, and exploration of a variety of glazing and firing techniques, including lustres, residual salt, raku, white and red earthenware, etc.

ART 3158C Small Scale Metal Fabrication and Castings (3). Introduction to the technical and conceptual understanding needed to cast and fabricate soft metals.

ART 3163C Intro to Experimental Animation and New Media (3). An introduction to basic practices of new media with emphasis on experiments in animation and basic operations for developing imagery through time. Course may be repeated.

ART 3310C Intermediate Drawing (3). Further development of technical drawing skills. Focus is on experimentation with various materials and processes, with an emphasis on personal direction. May be repeated. Prerequisite: ART 2300C.

ART 3332C Intermediate Figure Drawing (3). Further exploration of the live human figure as it determines our understanding of subject, theme, composition and meaning. May be repeated. Prerequisite: ART 2330C.

ART 3402C Intermediate Printmaking (3). Exploration and expansion of experimental print processes as they relate to student’s own imagery and acquired skills. Greater independence and personal direction. May be repeated.

ART 3504C Intermediate Painting (3). Intermediate painting with expectation of an extended practice in observational live model painting and exploration of meaning of materials and techniques. May be repeated. Prerequisite: ART 2500C.

ART 3565C Fiber Based Painting (3). Introduces the technology of creating imagery on and with the use of clothing, thread, printmaking, ink, and photography. May be repeated.

ART 3593C Collage/Assemblage (3). Addresses content development issues as well as formal design and technical problems concerning collage and assemblages. May be repeated.

ART 3617C Intermediate Experimental Video (3). A continued study in the basic practices of video media with emphasis on video/audio work. Prerequisite: ART 3630C.

ART 3630C Introduction to Experimental Video Art (3). Introduction to basic practices of video media with emphasis on making video/audio work. May be repeated.

ART 3637C Digital Media Foundation (3). A dynamic, inter-disciplinary approach to the creation of video art and interactive media work. May be repeated.
ART 3638C Video Installation (3). Explores concepts, history, and methods for production of video artworks. May be repeated.

ART 3642C Design Object and Fabrication (3). This course introduces students to methods used in the process of designing and fabricating art objects using digital components and material exploration. Prerequisite: ART 1203C.

ART 3647C Internet Art (3). This course is an introduction to basic practices of Internet art with emphasis on historical, social and cultural contexts of networks, access and distribution. Prerequisite: ART 3637C.

ART 3648C Introduction to Digital Art Lab (3). An introduction in the basic practices of new media for making digital art. Prerequisite: ART 3637C.

ART 3665C 3D Digital Sculpture and Experimental Virtual Environments (3). An introduction to the basic practices of 3D digital sculpture and new media with emphasis on digital modeling, 3D printing and assemblage of mixed media. Course may be repeated.

ART 3666C Story Telling and Character Development (3). This class explores methods of storytelling focusing on narrative and character development. Relate traditional mediums and technology to contemporary art production. Prerequisites: ART 2205C, ART 1201C.

ART 3681C Introduction to Time Art (3). An introduction to the theory and practice of time based media. May be repeated.

ART 3682C Intermediate New Media (3). Development of new media and electronic art skills for intermediate students with experience in digital media. May be repeated. Prerequisite: ART 3681C.

ART 3710C Intermediate Sculpture (3). Intermediate sculpture is structured for the student who has acquired basic skills and is ready to test their creative abilities through individualized projects. May be repeated. Prerequisite: ART 2701C.

ART 3713C Intermediate Figure Sculpture (3). A basic sculpture class emphasizing anatomical study with 2 and 3 dimensional rendering in clay, training the student to observe and accurately model the human figure. May be repeated. Prerequisites: ART 2705C or permission of the instructor.

ART 3760C Intermediate Ceramics (3). Intermediate ceramics is designed for the student who has acquired the fundamental skills taught in basic ceramics. Projects are designed to advance technical skills and aesthetic growth. May be repeated. Prerequisite: ART 2750C.

ART 3789C World Ceramics (3). An introduction to clay through studio practice combined with the study of technical and aesthetic developments in ceramics with selected cultures and historical periods throughout the world. May be repeated.

ART 3809C Performance Art (3). A workshop on the history and practice of performance art for the fine arts student. Focus on intersections with other visual arts and social contexts. Not a course in dance, music or theater. May be repeated.

ART 3820 Visual Thinking I – GL (3). VT1 explores media/techniques based practice and introduces global theories, content-based practices, studio disciplines, and the ability to assess their own art practice in a global context. For visual arts majors only.

ART 3822 Visual Thinking II (3). An advanced studio based course with a strong theoretical component where concepts are examined through a variety of approaches and media. Prerequisite: ART 3820.

ART 3837C Materials and Techniques (3). Instruction in the craft of painting. Demonstration and exercise in the following will be included: color, pigments, ground, all major media, studio and equipment. May be repeated.

ART 3843 Land Art/Earth Art and Coastal Environment (3). Explores the history and practice of Land Art. Artistic practice entails collaborative projects that utilize multidisciplinary approaches to address environmental issues and the public role of art. May be repeated.

ART 3850 FIU in New York (3). A study of New York’s art world and contemporary artists in New York City. May be repeated.

ART 3930 Special Topics in Studio Art (3). Rotating special topics in studio art. May be repeated with change of content.

ART 3949C Cooperative Education in Visual Arts (3). A student majoring in visual arts may spend several semesters fully employed in industry in a capacity relating to the major. Prerequisite: Permission of the chairperson.

ART 4271C Community Comic Book (3). An outreach course that facilitates the telling of a community story or narrative in the medium of the comic book, which will result in a printed comic book. Course may be repeated. Prerequisites: ART 2300C, ART 1201C, ART 3681C or ART 4618C.

ART 4312C Advanced Drawing (3). Students are expected to possess an accomplished level of skills and strong personal direction in order to focus on the development of a consistent body of personal work. May be repeated. Prerequisite: ART 3310C.

ART 4333C Advanced Figure Drawing (3). Students are expected to possess a developed level of skill in drawing the figure and a strong personal direction. May be repeated. Prerequisite: ART 3332C.

ART 4403C Advanced Printmaking (3). Instructional emphasis will be toward individual solutions. Student expected to independently research technical problems. May be repeated. Prerequisite: ART 3402C.

ART 4505C Advanced Painting (3). Advanced painting with expectation of intense observational practice with a live model, and further investigation into technical and material exploration along with conceptual issues. May be repeated. Prerequisite: ART 3504C.

ART 4560 Figure Painting (3). This course is designed for students to learn the fundamental skills and knowledge of figure painting. Studio projects will help students
understand the basics of painting from life. Prerequisites: ART 1201C, ART 2300C, and ART 2500C.

ART 4566C Fiber Based Painting II (3). Covers fiber based techniques as applied to the context of contemporary art practices. May be repeated. Prerequisite: ART 3565C.

ART 4615C Advanced Animation (3). An advanced study in the practices of animation for making digital art. Prerequisite: ART 3023C.

ART 4618C Electronic Art (3). An introduction to electronic media for art students. Computer and video as tools for the art making process. Not a course in programming or commercial computer graphics. May be repeated.

ART 4636C Advanced Experimental Video Art (3). Advanced aesthetic, conceptual, and technical aspects of visual electronic media. May be repeated. Prerequisite: ART 3630C.

ART 4649C Intermediate Digital Art Lab (3). A continued study in the basic practices of new media for making digital art. Prerequisite: ART 3648C.

ART 4650C Advanced Digital Art Lab (3). This is an advanced investigation of digital arts. Prerequisite: ART 4649C.

ART 4660C Digital Art Presentation (3). This course covers the use of digital photography for professional use; covering documentation and communications through the use of various technologies. Prerequisites: At least one of the following: ART 3820, ART 3822, ART 4618C, and PGY course, ARC 1131 or ARC 1132.

ART 4714C Advanced Figure Sculpture (3). Advanced figure sculpture. Students develop skills in representational structure and anatomy from model and model-making techniques. May be repeated. Prerequisites: ART 3713C or permission of the instructor.

ART 4738C Methods and Materials of Mold Making and Casting (3). Methods and materials of mold making and casting is a studio course designed to provide instruction and "hands-on" experience in the use of a wide range of art mold making and casting materials. May be repeated.

ART 4768C Advanced Ceramics (3). Focuses on the development of a well produced, accomplished body of work that reflects the individual’s ideas. May be repeated.

ART 4824C Installation Art (3). This special topics course explores the genre of installation and site-specific art through history and in terms of its ongoing influence on contemporary visual culture. May be repeated.

ART 4856 Critical Social Practice (3). Examines both historical and contemporary examples of the intersection of art and social practices. Students will develop and execute collaborative art projects within social contexts. Prerequisite: Permission of the instructor.

ART 4894 Writing Contemporary Art: A Seminar for Artists, Curators, and Historians (3). Students develop writing skills appropriate to artistic and curatorial practices in a dialog between artists, art historians and curators on contexts influencing art's production and reception. Prerequisites: Current standing as a student majoring within the Art & Art History Department or permission of the instructor.

ART 4906C Directed Study (VAR). A group of students, with the approval of the art faculty, may select a master artist teacher and pursue a course of art study in selected areas such as graphic design, film, multimedia, environmental design, sound, etc. Arrangements must be made at least one semester before course is offered. Maybe repeated.

ART 4910C Research (1-6). Students may study or research an individual art project with an art faculty member. Complexity and amount of work will determine the number of credit hours granted. May be repeated.

ART 4945 Art Gallery and Display (1-3). The study and participation of all aspects of gallery operations, from daily operation to special exhibitions and events. Permission of the Gallery Director. May be repeated.

ART 4949C Cooperative Education in Visual Arts (3). See ART 3949C. May be repeated.

ART 4952C Thesis I (3). The course will expose students to fundamental issues and ideas current in the field of art. An inquiry into the structure of art and its relationship to society, knowledge, and the self. Prerequisites: 15-18 hours of studio major and permission of the instructor (portfolio review).

ART 4953C Thesis II (3). Studio work in student’s major area with major professor, resulting in a student exhibit. Arrangements with major professor one semester before graduation. Written thesis required. Prerequisites: Fall and Spring only and ART 4952C.

ART 5017C 2D Animation (3). This course will introduce graduate students to advanced terminology, concepts, and techniques of creating computer generated 2D animation.

ART 5018C 3D Animation (3). This course will introduce graduate students to advanced terminology, concepts, and techniques of creating computer generated 3D animation.

ART 5135C Graduate Fibers (3). Graduate level studio course, explores issues of the fiber medium and its context in contemporary art practice. Prerequisite: Fiber Based Painting ART 5565C.

ART 5156 Small Scale Metal Casting (3). This course offers an introduction to the technical and conceptual understanding needed to cast and fabricate small scale metals to create objects. May be repeated.

ART 5167C New Media and Experimental Animation (3). Advanced studies to the basic practices of new media with emphasis on fundamental strategies for making experiments in animation, installation and sound art. May be repeated.
ART 5282C Design Object and Fabrication (3). This course offers graduate students techniques and methods used in the process of designing and fabricating art objects. May be repeated.

ART 5390C Drawing (3). Advanced drawing. May be repeated. Prerequisites: ART 4315C, or equivalent, or permission of the instructor. For graduate students.

ART 5391C Figure Drawing (3). Advanced figure drawing. May be repeated. Prerequisites: ART 4333C, or equivalent, or permission of the instructor. For graduate students.

ART 5408C Printmaking (3). Advanced printmaking. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5580C Painting (3). Advanced painting. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5585C Digital Art Lab (3). This is an advanced graduate level studio course in the digital arts experimenting with and finding compelling strategies for digital arts production.

ART 5667C Storytelling and Character Development (3). This class explores methods of animation focusing on storytelling and character development at a graduate level. Students will experiment with mixed media, animation, audio and video projects. May be repeated.

ART 5668 3D Digital Sculpture and Experimental Virtual Environments (3). An advanced study of 3D digital sculpture and new media with emphasis on fundamental strategies for making experiments in digital modeling, 3D printing and assemblage of mixed media. May be repeated.

ART 5676C Animation Studio (3). This course is an advanced investigation to the terminology, concepts, and techniques of creating complex computer-generated animation. May be repeated.

ART 5677C Experimental Video Art (3). Graduate level research of digital media with emphasis on fundamental strategies for making video/audio work. May be repeated.

ART 5685C Advanced Time Art (3). Advanced course to refine students' skills in electronic and digital media production. Students are required to produce a multidisciplinary project. Course may be repeated. Prerequisite: ART 3681C. For graduate students.

ART 5740C Sculpture (3). Advanced sculpture. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5746 Methods and Materials of Mold Making and Casting (3). This course offers graduate students techniques and methods used in the process of mold making and casting. May be repeated.

ART 5790C Ceramics (3). The graduate student will explore all aspects of expression in clay and glaze. Students will be expected to be mostly self-directed. Prerequisite: Permission of the instructor. May be repeated. For graduate students.

ART 5792C Figure Sculpture (3). Advanced figure sculpture. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5815C Graduate Seminar: Body and Art (3). Focuses on the relationship between the body, materials and space as used in art and exhibitions and examines the social conventions that order our understanding of these issues. Prerequisite: Graduate standing.

ART 5844C Installation Art (3). Explores the genre of installation art and site-specific art through history and provides a context for collaboration with the Wolfsonian Museum as both site and subject for art specific installation by students. Prerequisite: Permission of the instructor.

ART 5853 Visual Arts Marketing (3). Students seeking an advanced degree in studio art will be able to appraise and present a portfolio to an appropriate organization. Prerequisite: Graduate standing.

ART 5855 Graduate FIU in New York (3). A study of New York's art world and contemporary artists in New York City.

ART 5897 Advanced Art Writing: A Seminar for Artists, Curators, and Historians (3). Students write professional venues appropriate to artistic and curatorial practices in a dialog between artists, art historians and curators on contexts influencing art's production and reception. Prerequisites: Current standing as an MFA candidate in the Art & Art History Department or permission of the instructor.

ART 5907C Directed Study (VAR). A course of study in a selected area under the supervision of an appropriate faculty member. Mandatory for MFA students in semester of graduation. Advanced approval by faculty and graduate advisory required (3cr). May be repeated.

ART 5910C Research (1-6). Graduate students may study or research an individual art project with an art faculty member. Complexity and amount of work will determine the number of credit hours granted. May be repeated.

ART 5933C New Media Seminar (3). This seminar course examines major developments in the practice, methods and theories of new media in a contemporary context with focus on art history and visual culture. May be repeated.

ART 5938C Studio Art Pedagogy (1). Instruction in the principles and methods of teaching in the area of visual arts; specifically the application of these principles to the studio situation. Required for MFA students. Prerequisite: Graduate standing.

ART 5939C Graduate Art Seminar I (3). Graduate students will locate and discuss their own work within the context of the contemporary art world. Also, issues and practical concerns for the professional artist will be addressed, such as dealing with galleries, grant writing
and business procedures. Required for MFA students. Prerequisite: Graduate standing.

GRA 2100C Introduction to Graphic Design (3). This is an introductory graphic design course that provides extensive study of design principles and their applications to interactive mobile solutions for the screen.

GRA 2151C Illustration (3). Aims to provide students with the skills to illustrate using a variety of mediums from traditional to digital illustrations. It is an introduction to visual storytelling.

GRA 3193 Graphic Design I (3). Foundation skills for the graphic design discipline. Students build their vocabularies in visual communication, working with basic design elements and principles. Prerequisites: ART 3637C and ART 2600C or ART 2602C.

GRA 3202C Typography (3). Aims to familiarize students with the typographic terms, classical and contemporary fonts and technologies. Students will create typographic compositions and systems while learning to appreciate typography.

GRA 3803C Design for Mobility (3). This is an intermediate graphic design course that provides extensive study of the design principles and their applications to interactive mobile solutions for the screen. Prerequisites: GRA 2100C, GRA 3202C.

GRA 3817 Graphic Design II (3). Intermediate level concepts for the graphic design discipline. Students articulate their vocabularies in visual communication, working with complex design concepts. Prerequisite: GRA 3193.

GRA 4189C Thesis U/Portfolio (3). This course provides the skills to create your printed and web-mobile design portfolio as collateral pieces to send to prospective employers. Prerequisites: GRA 2100C, GRA 4194.

GRA 4194 Advanced Graphic Design (3). The purpose of this advanced design course is to enhance student's creative potential to become better thinkers and designers. Prerequisite: ART 2100C.

GRA 4818 Graphic Design III (3). This course offers advanced concepts for the graphic design discipline. Students master their vocabularies in visual communication, working in complex design concepts. Prerequisite: GRA 3817.

GRA 4940 Graphic Design Internship (3). Students will complete an internship aimed at experiential learning in the context of an art or design related profession. Prerequisite: GRA 4818.

GRA 5535 Typography (3). This is an advanced course where graduate students will master typographic terms, classical and contemporary fonts and technologies. May be repeated.

GRA 5930 Design Seminar I: Methodologies in Design Practice (3). This seminar course examines major developments in the practice, methods and theories design in contemporary context with focus on art history and visual culture.

GRA 5931 Design Seminar II: Experience Design (3). This seminar course examines major developments in the practice, methods and theories of design in a contemporary context with focus on interactivity, technology and culture.

GRA 5941 Graduate Internship (3). Students will complete an internship aimed at experiential learning in the context of an art or design related profession. May be repeated.

IDS 3336 Artistic Expression in a Global Society – GL (3). Exploration of the interrelatedness of societies and culture through language, music and art are explored to appreciate how individuals convey thought and respond to events from various perspectives.

PGY 2110C Beginning Color Photography (3). An introduction to color materials and processing. Frequent critiques of students' work. Prerequisites: PGY 2401C or permission of the instructor.

PGY 2401C Beginning Photography (3). Introduction to the practice of still photography. Includes dark room work and camera skills. Frequent critiques of student work.

PGY 2800C Beginning Digital Photography (3). Introduction to the practice of documentary digital photography. Includes basic digital camera skills, imaging software, ink jet printing and critiques.

PGY 3153C Intermediate Color Photo (3). Intermediate color photography requiring refinement of technique and personal vision. Frequent critiques. May be repeated. Prerequisite: PGY 2110C.

PGY 3410C Intermediate Photography (3). Intermediate photography requiring refinement of technical skills and personal vision. Frequent critiques. May be repeated. Prerequisite: PGY 2401C.

PGY 3411C Photography III (3). Continuing development of skills and personal portfolio projects. Frequent critiques. Prerequisite: PGY 3410C.

PGY 3822C Intermediate Digital Photography (3). Intermediate documentary digital photography, requiring refinement of technical skills and personal vision. Includes image enhancement, scanning, ink jet printing and critiques. May be repeated. Prerequisites: PGY 2800C or PGY 3410C or permission of the instructor.

PGY 4154C Advanced Color Photography (3). Advanced color photography with an expectation of highly skilled technical and carefully evolved concerns that may continue in subsequent semesters. May be repeated. Prerequisite: PGY 3153C.

PGY 4155C Color Photography IV (3). Advanced color photography with portfolio and exhibition project for BFA exhibition. Prerequisite: PGY 4154C.

PGY 4412C Advanced Photography (3). Advanced photography with the expectation of highly skilled technique and a carefully evolved project that might continue into subsequent semesters. May be repeated. Prerequisite: PGY 3411C.
PGY 4413C Photography V Advanced (3). Advanced photography for project and portfolio continuation suitable for BFA exhibition. Prerequisite: PGY 4412C.

PGY 4440C Collaboration in Photography (3). An advanced photography course for majors and accomplished non-majors. Includes introduction to collaborative genres, slide/lectures, demonstrations, fieldwork and intensive critique of student’s work. Prerequisites: PGY 3410C and PGY 4412C.

PGY 4611C Digital Photography and Social Media (3). A non-printing digital photo course which offers a critical exploration of the unique opportunities technology provides for producing works of cultural importance.

PGY 4823C Advanced Digital Photography I (3). Advanced documentary digital photography with an expectation of highly skilled technical ability, evolved personal vision and aesthetic direction. Includes individual and group critiques. May be repeated. Prerequisites: PGY 3822C or permission of the instructor.

PGY 5425C Photography (3). Advanced photography. May be repeated. Prerequisites: PGY 4155C, or equivalent, or permission of the instructor. For graduate students.

PGY 5530C Color Photography (3). Advanced color photography. Course may be repeated. Prerequisites: PGY 4154C or permission of the instructor. For graduate students.

PGY 5649C Advanced Digital Photography II (3). Advanced documentary digital photography, requiring highly evolved technical skill and aesthetic direction. May be repeated. For graduate students who have completed prerequisites. Prerequisites: PGY 4823C or permission of the instructor.